

MS #5 Orpheus

Vocal Book

Hadestown: Teen Edition

16 - Wait For Me (Orpheus, Hermes, Fates & Workers)

Words & Music by Anaïs Mitchell
Arrangements/Orchestrations by Michael Chorney & Todd Sickafoose
Vocal Arrangements by Liam Robinson

CUE: (Direct Segue)

(ORPHEUS begins his journey.)

Mysterious, Pulsing ♩ = 89

HERMES:

How to get to Ha - des - town You'll have to take the long_ way down Through the

un - der - ground un - der cov - er of night Lay - ing low, stay - ing out of sight Ain't no com - pass, bro - ther, ain't no map Just a

te - le - phone wire and a rail - road track Keep on walk - in' and don't look back Till you get to the bot - tom - land Wait_

9 (ORPHEUS:) 10 11 12

_ for me, _ I'm com - ing _ Wait, _ I'm com - ing with _ you Wait_

13 (ORPHEUS:) 14 15 16

_ for me, _ I'm com - ing _ too I'm com - ing too **End**

HERMES:

Riv - er Styx is high_ and wide Cin - der - bricks and ra - zor - wire

17 (HERMES:) 18 19

Walls of iron_ and con - crete Hound dogs howl - in' round_ the gate Those dogs - 'll lay_ down and play dead If you